Switch parked aircrafts

Version 1.0

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Content:

Description	. 3
Installation	
Functions	. 3
Usage	. 4
Required Software:	. 4
Credits	. 5
Betatester-Team	. 5
License terms	. 5
	Installation Functions Usage Required Software : Credits Betatester-Team



1. Description

Some of our airfields have parked aircraft on the apron so that they do not look so empty when flying offline.

With the standby ADF1 you can switch the aircrafts on or off:

- 200.. aircrafts visible
- other value aircrafts not visible

However, some aircraft have no ADF1 standby, the operation is a bit cumbersome. This LUA script allows switching via menu or buttons (keyboard or joystick).

2. Installation

First install "FlyWithLUA": <u>http://forums.x-</u> plane.org/index.php?app=downloads&showfile=17468

If LUA works, just copy the script "Ground_Aircrafts.lua" into the "Scripts" folder of LUA.

Start X-Plane starten and have fun :-)

3. Functions

• Switches the frequency of the standby-ADF1 to 200 and back to the previously set value.



4. Usage

<u>Via Menu</u>

If the plugin is installed and running, in the menu "Plugins / FlyWithLUA Macros" the entry " • Parked Aircrafts" appears.

When this is clicked, the frequency of the standby ADF1 is set to 200 (planes are visible) and the menu item changes to " $\sqrt{Parked Aircrafts}$ ".

If you click the menu item again and the previously set value is restored and the entry shows again " • Parked Aircrafts".

With associated keys

In the X-Plane-Menu "Setup / Joystick" assign two Joystick-Buttons (index tab "Buttons Adv") or two keys (index tab "Keys") for the functions

- "Aircrafts ON" and
- "Aircrafts OFF"

×	jøystick & Equipment							
Axis	Nullzone Buttons: Bas	ic Buttons: Adv	Keys	Equipment	FlyWithLua/AIRCRAFT/Aircrafts ON	custom cmrids from plugins		
CT SHI SHIFT+ALT	turn operation/contact_atc RL F operation/fail_system IFT M operation/cycle_dum +CTRL Spat operation/make_pane RL X operation/create_snac		O P	iebugging/ leiTrim/ UEL/ JRCRAFT/	Aircrafts Aircrafts ON Aircrafts OFF			

With the keys defined here (standby ADF1 = previous value) can be now the aircraft turned on (standby ADF1 = 200) or off.

5. Required Software:

X-Plane® Version 10.25+ oder 9.7 FlyWithLUA



6. Credits

LAMINAR RESEARCH® X-Friese für X-Plane® für <u>"FlyWithLUA"</u>

7. Betatester-Team

DanielMan, greuff, PAA196, PetJedi, grissley, davewing all members of AXDG.

8. License terms

This package is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the package or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the package or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

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The developer/s are not responsible for any malfunctions or possible failures of hardor software in connection with this package. Under <u>http://forum.aerosoft.com/index.php?/forum/621-x-plane-10-freeware-airports-</u> <u>beitraege-und-diskussionen/</u> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with the parked aircrafts at our airports!

Gerhard, OE3GSU

