LOXZ Zeltweg

Styria / Austria

Version 2.0

by kalle

Austrian X-Plane Design Group

Content:

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1. The Original

Tower frequency:	135.375, 123.500
Runway-direction:	08R/26L 08L/26R 02/20
Runway:	2750x60m Asphalt(1100x40m grass, 700x40m grass)
MSL:	676 m

Beginning October 1955 the new developed Austrian Bundesheer moved to this location LOXZ. Since 1956 this airfield is used for the Austrian airforces special for training purposes. Since 1967 this airfield is also called "Fliegerhorst Hinterstoisser-Zeltweg". Beside the flying school there are also the 2. Fliegerabwehrregiment und flight maintenance 2 located on this airport.

(Source Homepage Airport: http://www.loxz.at)

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2. The Scenery

The scenery is based on open for public information and maps. The objects were completely rebuilt and some are converted from the FS9 freeware Scenery designed by Miljan Korac.
The package includes night textures and realistic lighting (X-Plane 10 only).

Charts
are included in this package.

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3. Functions (summary)

- Photorealistic scenery

- Parkpositions, taxiways, runways, etc. conform to the charts

- Different buildings in the vicinity of the airport

- Night textures and realistic lightning   *)

- ATC taxilines for AI traffic fixed   *)

*) X-Plane 10 only!

4. Installation

Simply unpack the folder and copy the content into your 'custom scenery' folder of X-Plane. Restart X-Plane and enjoy.

5. Recommanded settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio. **"runways follow terrain contours" has to be OFF!**

6. Necessary Software

X-Plane® Version 11 & 10

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7. Used libraries

8. Recommended Addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM_Europe_osm+autogen by PilotBalu,
Download: http://simheaven.com/?page_id=23
to have streets and buildings from OSM and autogen where is no coverrage of such data.
Europe_Library from LyAvain,
Download: http://simheaven.com/?page_id=14
to see European instead of US buildings.

9. Credits

LAMINAR RESEARCH®   for X-Plane®
Ben Supnik   for WED (Version 1.6 used)
uwespeed   cars

10. Betatester-Team

all members of the AXDG team.

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11. License

This scenery is freeware and stays in the possession of the developers. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developers. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developers. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developers.

Apart from that the respective terms of copyright law are applicable.

The developers are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under http://www.x-plane.at/drupal/forum the developers are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Zeltweg.

Kalle