



LOJN ÖAMTC Heliport Nenzing

Vorarlberg

Version 2.0

by oe3gsu



Austrian X-Plane Design Group

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1. The original

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(Picture-source: <http://www.heli-rescue.at/>)

On 15/12/1968 an own air base of Interior Ministry was opened to support the safety and executive for major emergencies in Hohenems. Prior Vorarlberg was "jointly supplied" from Innsbruck, but always caused problems, because the Arlberg proved insurmountable hurdle in bad weather.

On 02.08.1986 the air base to the base of the Ministry of Interior - ambulance helicopter Martin 8. After 14 years and 6,759 missions the Christophorus flight rescue association with Christopher 8 took over, the emergency helicopter service on 1 January 2001 for Vorarlberg under an assistance agreement with the Federal Ministry of the Interior.

Now the air base Hohenems met again - as in 1986 - its original purpose as a branch of the Ministry of Interior for the executive and as a support in the event of a disaster. After two "transitional neighborhoods" of the new Base Heliport Vorarlberg, Vorarlberg air ambulance in Nenzing (Bludenz) was put into operation in December 2006.

The new helicopter base, whose 1,080-square-foot landing platform was built eight meters above the ground, the quality and safety of Vorarlberg air ambulance could be optimized again. For the organization and operation of the state's mountain rescue 8 Christopher is responsible.

(Source: <http://www.oeamtc.at/portal/nenzing+2500+1323102>)



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2. The scenery

The scene is based on a scenery for FSX, which was converted by Kay J. for X-Plane. This has been added using the original object for the base with newly created objects.

The scenery includes night textures and realistic lighting (X-Plane 10, 11 only).

Charts

Unfortunately not available, but the in the scenery is a picture where the VASI-based approach is presented.

3. Functions (summary)

- Photorealistic Scenery
- Compatibel to OSM+autogen V6.0 from PliotBalu
- Realistic Groundtextures at the airport
- Aircrafts at the apron
- realistic Markings at the apron and the taxiways
- various buildings in the area
- nighttextures
- realistic lighting

*)

*) X-Plane 10, 11 only!

4. Installation

Just copy the folder "LOJN Nenzing Heliport 2.0" in the compressed file after unpacking in the "Custom Scenery" - folder

directory structure:

... / Custom Scenery /
 LOJN Nenzing Heliport 2.0 /
 Earth nav data and others)

and restart X-Plane.



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5. Recommended settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio.

6. Required Software

X-Plane® Version 11.11+, 10.30+ or 9.7

7. Used Libraries

none

8. Recommended addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM Europe osm+autogen by PilotBalu,

Download: http://simheaven.com/?page_id=23

to have streets and buildings from OSM and autogen where is no coverage of such data.

or

Osm Austria beta6.0 by PilotBalu

Download: <http://simheaven.com/experimental/>

HD Mesh Scenery v2 by alpilotx

Download: <http://www.alpilotx.net/downloads/x-plane-10-hd-scenery-mesh-v2/>

Europe Library von LyAvain,

Download: http://simheaven.com/?page_id=14

to see European instead of US buildings.

9. Credits

LAMINAR RESEARCH®

Ben Supnik

marginal

uwespeed

Kay J. / Nideon

X-Plane®

[WED](#) (Version 1.6.1 used)

[Sketchup-Plugin](#)

European vehicles

Original-Scenery



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10. Betatester-Team

member of AXDG.

11. License terms

This scenery is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

Apart from that the respective terms of copyright law are applicable.

The developer/s are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under <http://forum.aerosoft.com/index.php?/forum/621-freeware/> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Nenzing

oe3gsu, Gerhard

