



**LOAK
KH Krems**

Lower Austria

Version 1.0

by oe3gsu



Austrian X-Plane Design Group

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1. The Original

History

The Kremser hospital was opened in 1852 and in 1856 as a public hospital. Before that, it was located in Spitalgasse in downtown. But by the rapid growth of the city and for hygienic reasons, it was rebuilt in the suburbs Hohenstein.



1955 blood bank was set up in the hospital. In September 1982, the new building of the University Hospital was opened as a main hospital, of which the clinic reached the supply level two. On September 1, 1983, the rescue helicopter Christophorus 2 was stationed permanently in Krems, making it the second oldest location in Austria. 1987 has been built for the rescue helicopter in front of the hospital, an underground hangar. Due to the planned expansion of the University Hospital and the associated space requirements, in 2014, a new base at the airfield Krems was built for the rescue helicopter. However, the base moved in the following year at the airfield in Krems Gneixendorf. <http://www.x-plane.at/drupal/LOAG>

(Source: https://de.wikipedia.org/wiki/Universitätsklinikum_Krems)

Present time

In the University Hospital Krems approximately 1,144 employees are employed, caring approximately 25,300 patients annually provide stationary. The University Hospital has around 467 Betten.

In 12 departments and 5 institutes the patients are cared for medically and nursing optimal.

(Source: <http://www.krems.lknoe.at>)

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2. The scenery

The scene is based on publicly available information .

The scenery includes night textures and realistic lighting (Only X-Plane 10).

Charts

LOAK - Krems KH			
48 24 46 N 015 36 55 E	An- und Abflugsektoren/Approach- and departure-sectors: 08/23 Maße/dimensions: 15 M Kreis/circle Oberfläche/surface: Asphalt/asphalt Tragfähigkeit/strength: AUW 6000 KG	Landeskrankenhaus Krems Mitterweg 10 3500 Krems	AIS/ARO: Wien MET ¹⁾
647 FT MSL	PPR	TEL: +43 (0)2732 9004-0	

3. Functions (summary)

- Photorealistic Scenery
- Compatibel to OSM+autogen V6.0 from PliotBalu
- realistic ground textures at the Heliport and the surrounding
- Parkpositions conform to the charts
- realistic Markings at the Heliport and the apron
- nighttextures
- realistic lighting *)

*) X-Plane 10+ only!

4. Installation

Just copy the folder "LOAK KH Krems 1.0" in the compressed file after unpacking in the "Custom Scenery" - folder.

directory structure:

```
<X-Plane-Verzeichnis>/
  Custom Scenery /
    LOAK KH Krems 1.0/
      Earth nav data and others)
```

and restart X-Plane.



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5. Recommended settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio.

"runways follow terrain contours" has to be OFF!

6. Required Software

X-Plane® Version 10.30+ or 9.7

7. Used Libraries

none

8. Recommended addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM Europe osm+autogen by PilotBalu,

Download: http://simheaven.com/?page_id=23

to have streets and buildings from OSM and autogen where is no coverage of such data.

or

Osm Austria beta6.0 by PilotBalu

Download: <http://simheaven.com/experimental/>

HD Mesh Scenery v2 by alpilotx

Download: <http://www.alpilotx.net/downloads/x-plane-10-hd-scenery-mesh-v2/>

Europe Library von LyAvain,

Download: http://simheaven.com/?page_id=14

to see European instead of US buildings.

9. Credits

LAMINAR RESEARCH®

Ben Supnik

marginal

X-Plane®

[WED](#) (Version 1.2.1r3 verwendet)

[Sketchup-Plugin](#)



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10. Betatester-Team

all members of AXDG.

11. License terms

This scenery is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

Apart from that the respective terms of copyright law are applicable.

The developer/s are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under <http://forum.aerosoft.com/index.php?/forum/621-freeware/> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Krems

oe3gsu, Gerhard

