



**LOAF
Heliport
Krankenhaus Baden
Niederösterreich**

Version 1.0

by oe3gsu



Austrian X-Plane Design Group

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1. The Original



The Landeskrankenhaus Baden is a teaching hospital of the Medical University of Vienna in Lower Austria, Baden.

The construction of the hospital began in 1883 and the hospital with a capacity of 36 hospital beds was opened at the site next to the present on 20 April 1885. In July 1983, the "New" building with the two characteristic polygonal towers with 352 beds was put into operation. Since 2012, the new hospital will be built on the same site, planned commissioning is 2016. The old adjacent nursing home will be replaced by a new building as well.

Until 1 January 2003, the municipality of Baden was the owner of the hospital, after that the province of Lower Austria, which renamed it to Thermenklinikum Baden. In early 2005, the two hospitals Mödling and Baden were merged to Landeskrankenhaus Thermenregion. 2008 Landeskrankenhaus Baden was responsible for inpatient care of nearly 19,000 patients. The patients are divided into seven departments and two institutes. Meanwhile about 780 people are employed in this Regional Hospital.

(Quelle: https://de.wikipedia.org/wiki/Landeskrankenhaus_Baden)



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2. The scenery

The scene is based on publicly available information and pictures taken there at March 2016.

All buildings have been completely rebuilt.

The scenery includes night textures and realistic lighting (Only X-Plane 10).

Charts

Position: W 48.0006786
E 016.2558006

3. Functions (summary)

- Photorealistic Scenery
- Compatibel to OSM+autogen V6.0 from PliotBalu
- realistic ground textures at the Heliport and the surrounding
- realistic lighting of the Helipad
- realistic Markings at the Heliport
- nighttextures
- realistic lighting *)

*) X-Plane 10+ only!

4. Installation

Just copy the folder " LOAF KH Baden 1.0 " in the compressed file after unpacking in the "Custom Scenery" - folder.

directory structure:

```
<X-Plane-Verzeichnis>/  
    Custom Scenery /  
        LOAF KH Baden 1.0 /  
            Earth nav data and others)
```

and restart X-Plane.



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5. Recommended settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio.

6. Required Software

X-Plane® Version 10.45+ or 9.7

7. Used Libraries

none

8. Recommended addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM_Europe_osm+autogen by PilotBalu,

Download: http://simheaven.com/?page_id=23

to have streets and buildings from OSM and autogen where is no coverage of such data.

or

Osm_Austria_beta6.0 by PilotBalu

Download: <http://simheaven.com/experimental/>

HD Mesh Scenery v2 by alpilotx

Download: <http://www.alpilotx.net/downloads/x-plane-10-hd-scenery-mesh-v2/>

Europe_Library von LyAvain,

Download: http://simheaven.com/?page_id=14

to see European instead of US buildings.

9. Credits

LAMINAR RESEARCH®

Ben Supnik

marginal

Cami de Bellis

Uwespeed

X-Plane®

[WED](#) (Version 1.2.1r3 verwendet)

[Sketchup-Plugin](#)

Cars

Cars



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10. Betatester-Team

all members of AXDG.

11. License terms

This scenery is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

Apart from that the respective terms of copyright law are applicable.

The developer/s are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under <http://forum.aerosoft.com/index.php?forum/621-freeware/> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Baden.

oe3gsu, Gerhard

